# Autonomous command logic for scattering block pyramid

Type: Teleoperator initiated

#### **Function:**

Upset and scatter blocks away from vault port area and towards human block loader.

# Trigger:

Button

## Reason for use:

- (1) Clear vault port area for unrestricted turning.
- (2) Unstack as many blocks as possible over a flat playing surface.
- (3) Place obstacles for opposing alliance by blocking human block loader.

### When to Use:

When robot is positioned to the left-side of field at line in front of near switch.

# Motion to Program:

- (1) Recognize heading of robot.
- (2) Rotate so that the back of robot is squarely facing blocks.
- (3) Gun drive motors at reverse top speed.
- (4) Impact with block pyramid.
- (5) Continue to drive through until robot reaches far end of switch.
- (6) Rotate counter clockwise 180 degrees.
- (7) Back off 12 inches.
- (8) Give control back to operator.